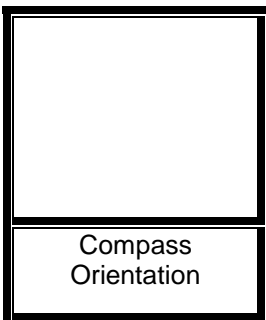


Quabbin Valley Paranormal

Room/Small Area Grid



0	A	B	C	D	E	F	G	H	I	J	K
1											
2											
3											
4											
5											
6											
7											
8											
9											
10											



- Use a pencil and draw the room being investigated and its contents (furniture, windows, outlets, etc). Make it as accurate as possible.
- Use color code to mark locations where interference from natural/manmade sources are located (outlets, wiring, lights, etc.)
- Make note of doors (and where they lead), closets, hallways, electronics, etc)
- Make compass direction notation